

GONZALO VARELA

Composer, Sound Designer and Guitarist
PhD student in Arts, Universidad Nacional de La Plata
Master of Fine Arts, Columbia College Chicago
Bachelor of Music, Universidad de la República
Bachelor of Musical Performance, Universidad de la República



Full name: Gonzalo Fabián Varela Silva

Date of birth: 26 November 1990

Place of birth: Montevideo, Uruguay

Place of residence: Montevideo, Uruguay

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CONTENTS

1. Academic education	2
2. Musical studies in detail	5
3. Creative experience.....	7
4. Publications	15
5. Recognitions	18
6. Positions and additional work experience.....	23
7. Technical training and additional experience	31
8. Compositions and arrangements.....	33
9. Attendance at short courses, workshops and lectures.....	35
10. Presence in media	41
11. Participation in professional associations.....	42

1. ACADEMIC EDUCATION

1.1. Postgraduate studies

PhD in Arts, specialization: Audiovisual and Multimedia Arts. April 2026–Present (2-year coursework program plus thesis).

Facultad de Artes (Faculty of Arts),

Universidad Nacional de La Plata (National University of La Plata), La Plata, Buenos Aires, Argentina.

Detail:

- In progress.
- Thesis directed by Fernando Miranda and codirected by Daniel Belinche.

Master of Fine Arts, specialization: Music Composition for the Screen. September 2018–August 2020 (5-semester program).

Music Department,

Columbia College Chicago, Chicago, Illinois, United States.

Detail:

- Degree conferred in August 2020.
- Credits awarded: 54, each credit corresponding to approximately 60 hours of work (credits required to graduate: 54).
- Passed activities: 24 (100% of all activities).
- Average grade: 3.933 (scale from 0 to 4, in which the minimum passing grade is 2.0).
- Studies funded by a Grant of the Fulbright Foreign Student Program and a Graduate Assistantship.

1.2. Undergraduate studies

Bachelor of Musical Performance, specialization: Guitar. March 2014–September 2021 (8-semester program).

Escuela Universitaria de Música (University School of Music),

Universidad de la República (University of the Republic), Montevideo, Uruguay.

Detail:

- Degree conferred in October 2021.
- Credits awarded: 491, each credit corresponding to approximately 15 hours of work (minimum credits required to graduate: 360).
- Passed courses: 88 (100% of all courses).
- Passed exams: 44 (100% of all exams).
- Average grade: 9.2 (scale from 0 to 12, in which the minimum passing grade is 3).

Bachelor of Music, specialization: Composition. March 2011–September 2016 (8-semester program).

Escuela Universitaria de Música (University School of Music),

Universidad de la República (University of the Republic), Montevideo, Uruguay.

Detail:

- Degree conferred in October 2016.
- Credits awarded: 444, each credit corresponding to approximately 15 hours of work (minimum credits required to graduate: 360).
- Passed courses: 81 (100% of all courses).
- Passed exams: 44 (100% of all exams).
- Average grade: 9.55 (scale from 0 to 12, in which the minimum passing grade is 3).

1.3. Other studies in music and sound

Tango Musical Performance Course. May 2014–December 2015 (2-year program).
Escuela de Tango “Destaoriya” (“Destaoriya” School of Tango),
Fundación Cienarte (Cienarte Foundation), Montevideo, Uruguay.

Introduction to Music Course, Option: Guitar. March 2011–December 2013 (3-year program).
Escuela Universitaria de Música (University School of Music),
Universidad de la República (University of the Republic), Montevideo, Uruguay.

Technician in Recording and Edition of Digital Audio Course. March 2010–August 2010 (6-month program).

Taller de Informática (Informatics Studio), Montevideo, Uruguay.

Detail:

- Grade: 100/100.

1.4. Languages

Spanish: native.

English: advanced. Certifications:

- 2017: TOEFL iBT (ETS – Educational Testing Service). Score: 109/120.
- 2008: Certificate of Proficiency in English (University of Cambridge). Grade: B.
- 2006: First Certificate in English (University of Cambridge). Grade: A.

Portuguese: basic.

1.5. Primary and secondary education

**2008–2010 Secondary Education: Diversified Baccalaureate (second and third year),
Orientation: Scientific, Option: Engineering**
Colegio Nacional “José Pedro Varela” (“José Pedro Varela” National School), Montevideo, Uruguay.

2006 Secondary Education: Diversified Baccalaureate (first year)
High-school No. 2 “Héctor Miranda”, Montevideo, Uruguay.

2003–2005 Secondary Education: Basic Cycle
High-school No. 29 “Alicia Goyena”, Montevideo, Uruguay.

1997–2002 Primary Education
School No. 33 “República de Colombia”, Montevideo, Uruguay.

1.6. Other academic activities

2) 2017: Took the “**GRE General Test**” (ETS – Educational Testing Service).
Scores:

- Verbal Reasoning: 162 (scale from 130 to 170). 91st percentile.
- Quantitative Reasoning: 165 (scale from 130 to 170). 89th percentile.
- Analytical Writing: 4.0 (scale from 0 to 6.0). 60th percentile.

1) 2006: Was part of Uruguay's **National Mathematics team**.

2. MUSICAL STUDIES IN DETAIL

2.1. In composition

- 10) September 2018–March 2019, October 2019–December 2019 and March 2020–August 2020: **Kubilay Uner** (music for media).**
- 9) September 2019–May 2020: **Joel Corelitz** (music for video games).**
- 8) January 2020–March 2020: **Chance Thomas** (music for media).**
- 7) September 2019–October 2019: **Joel Goodman** (music for media).**
- 6) March 2019–May 2019: **Ronit Kirchman** (music for media).**
- 5) March 2015–July 2015: **Luis Jure** (spatial electroacoustic music).*
- 4) March 2014–December 2014: **Coriún Aharonián**.
- 3) March 2014–November 2014: **Gonzalo Pérez** (mixed-media music and free-style composition) (taught together with **Marcelo Rilla** and **Juan Martín López**).*
- 2) April 2013–December 2013: **Leonardo Secco** (electroacoustic and electronic music).*
- 1) March 2011–November 2012: **Oswaldo Budón** (instrumental music) (taught together with **Vladimir Guicheff** and **Gonzalo Pérez**).*

2.2. In guitar

- 6) March 2021–July 2021: **Gonzalo Victoria** (classical guitar).*
- 5) April 2011–July 2018: **Ramiro Agriel** (classical guitar).*
- 4) November 2017–January 2018: **Alejandro Luzardo** (jazz). Studies funded by the **Sociedad Uruguaya de Artistas Intérpretes** (Uruguayan Society of Performing Artists).
- 3) January 2015–February 2017: **Gonzalo Franco** (flamenco). Studies partially funded by the **Fondo Nacional de Música** (National Music Fund) (Uruguay) and the **Sociedad Uruguaya de Artistas Intérpretes** (Uruguayan Society of Performing Artists).
- 2) September 2010–February 2011: **Gerardo Luzardo** (classical guitar).
- 1) November 2007–July 2008: **Juan José Balbanian**.

Also took a few classes in electric guitar with **Pablo Marichal** (2009) and **Federico Zavadsky** (2007).

2.3. In singing/vocal technique

- 3) March 2013–July 2013: **Laura Baranzano**.*
- 2) March 2011–August 2013: **María de los Ángeles** (Speech Level Singing method).
- 1) August 2009–November 2009: **Eduardo Casanova Cis**.

Also took a few classes in singing/vocal technique with **Andrés Martorell** (2013) and **Flavio Machado** (2012 and 2013).

2.4. In keyboard

- 2) March 2013–November 2013: with **Pablo Rilla**.*
- 1) April 2011–November 2011: **Emiliano Aires**.*

2.5. In percussion

- 2) March 2016–July 2017: **Nicolás Arnicho** (percussion in popular music genres).*
- 1) January 2016–July 2016: **Jordan Miguez** (Flamenco cajón).

I also studied candombe chico drum with **Alfonso Pintos** (2016), Javanese gamelan with **Alex Yoffe** (2018–2019) and ear training with **Felipe Lamolle** (2022).

*Courses taken at the **Universidad de la República (University of the Republic)**, where other instructors of mine included Ariel Ameijenda, Alejandro Barbot, Andres Bedó, Jorge Camiruaga, Ana Corti, Leonardo Croatto, Jorge Damseaux, Eduardo Fernández, Sergio Fernández Cabrera, Luis Ferreira, Marita Fornaro, Gustavo Goldman, Hernán González, Beatriz Lockhart, Miguel Marozzi, Leo Masliah, Carlos Mastropietro, Ignacio Nieto Miguel, Renée Pietrafesa and Martín Rocamora.

Courses taken at **Columbia College Chicago, where other instructors of mine included Kazimir (Kaz) Boyle, Daniel Dehaan, Randall (Randy) O'Connor, Mathew Prock, Allen Tinkham and Josef Steiff.

3. CREATIVE EXPERIENCE

As a composer I have created music for various multimedia projects, and works of mine have been played in concerts, festivals and workshops in at least ten countries: **Argentina, Colombia, Germany, Iran, Mexico, Portugal, Spain, the United Kingdom, the United States and Uruguay**. In addition, I have performed as a soloist and as part of diverse ensembles giving over 300 concerts in **Argentina, Brazil, the United States and Uruguay**, playing guitar, bass guitar, various Javanese Gamelan instruments, theremin and singing.

The following is a selection of media that feature audio work of mine.

3.1. Audio for video games

- 8) 2026: "**Truco uruguayo**" (development and publishing: **Centenario Games**; platform: Android and iOS) (Uruguay). Role: composer, sound designer and musical performer.
- 7) 2026: "**Fitness RPG**" (development and publishing: **Filotimo Innovations**; platform: Android) (United States). Role: composer, sound designer and musical performer.
- 6) 2025: "**Neon Inferno**" (development: **Zenovia Interactive**; publishing: **Retroware** and **Limited Run Games**; platform: Windows, Nintendo Switch, PlayStation 4, PlayStation 5, Xbox One and Xbox Series X/S) (United States). Role: composer, sound designer and musical performer.
- 5) 2023: "**Everhood: Eternity Edition**" (development: **Foreign Gnomes**; publishing: **BlitWorks**; platform: PlayStation 4, PlayStation 5, Xbox One and Xbox Series X/S) (Sweden). Role: composer and musical performer.
- 4) 2020: "**All-Star Champions**" (development and publishing: independent; platform: Windows) (Argentina). Role: composer and musical performer.
- 3) 2020: "**Firebop**" (development and publishing: independent; platform: Windows) (United States). Role: composer, sound designer, audio programmer and musical performer.
- 2) 2017: "**Fight'N Rage**" (development: **SebaGamesDev**; publishing: **SebaGamesDev, BlitWorks, eastasiasoft, Limited Run Games** and **Selecta Play**; platform: Windows, Nintendo Switch, PlayStation 4, PlayStation 5, Xbox One and Xbox Series X/S) (Uruguay). Role: composer and musical performer.
- 1) 2014: "**Skate Bird**" (development and publishing: **Iteration Mobile S.L**; platform: Android and iOS) (Spain). Role: composer and musical performer.
- x) TBA: "**JO!**" (development and publishing: **CETA**) (Uruguay). Role: composer, sound designer and musical performer.
- x) TBA: "**Ousland Contact**" (development and publishing: independent) (Uruguay). Role: composer, sound designer and musical performer.
- x) TBA: "**Project HEAT**" (development and publishing: independent) (Argentina). Role: composer, sound designer and musical performer.
- x) TBA: "**Takeover 2**" (development and publishing: **Pelikan13**; platform: Windows) (Greece). Role: composer, sound designer and musical performer.

3.2. Audio for feature films

- 3) 2025: “**La enfermedad de la muerte**” (direction: **Gabriela Guillermo**; script: **Marguerite Duras**; production: **L'Avventura Cine**) (Uruguay). Role: composer and musical performer.
- 2) 2021: “**13 Washington Square**” (re-release) (direction: **Melville W. Brown**; script: **Leroy Scott, Harry O. Hoyt** and **Walter Anthony**; production: **Universal Pictures**) (United States). Role: preparer of recording session material.
- 1) 2020: “**Padre no hay más que uno 2: La llegada de la suegra**” (direction: **Santiago Segura**; script: **Marta González de Vega** and **Santiago Segura**; production: **Bowfinger International Pictures** and others) (Spain). Role: preparer of recording session material.

3.3. Audio for audiovisual series

- 3) 2023–2024: “**La Udelar suena**” (production: **Universidad de la República**) (Uruguay). 4 episodes. Role: composer, musical performer and sound technician.
- 2) 2020: “**30 monedas**” (direction: **Álex de la Iglesia**; production: **Pokeepsie Films** and **Greenlit Productions**) (Spain). 8 episodes. Role: preparer of recording session material.
- 1) 2019: “**Ventanas**” (production: **Universidad de la República**) (Uruguay), 1 episode. Role: arranger and musical performer (work done together with Agustín Gardil and Nicolás Guazzone).

3.4. Audio for short films

- 16) 2025: “**Again**” (“De nuevo” in its original language) (direction and script: **Pablo César**; production: **Nekomata**) (Uruguay). Role: composer, sound designer, musical performer and post-production audio mixer.
- 15) 2025: “**Return to Sender**” (direction and script: **Seth Salkin-Weiss**; production: independent) (United States). Role: composer and musical performer.
- 14) 2025: “**Nuisance**” (direction and script: **Nott Brothers**; production: **Deadbeat Films**) (United Kingdom). Role: composer and musical performer.
- 13) 2023: “**Fuse**” (direction and script: **Will Dennies**; production: **Will Dennies Films Limited**) (United Kingdom). Role: composer and musical performer.
- 12) 2023: “**Dead Cat Film**” (direction and script: **Josie Charles** and **Nathan Miller**; production: **Rasp Films**) (United Kingdom). Role: composer and musical performer.
- 11) 2022: “**The Forfeit**” (direction and script: **Josie Charles** and **Phoebe Brooks**; production: **RD Content**) (United Kingdom). Role: composer and musical performer.
- 10) 2021: “**It Feels Like This**” (direction: **Harriet Mellor**; script: **Con Divers**; production: independent) (United Kingdom). Role: composer and musical performer.
- 9) 2020: “**Mrs. Melder’s Petunias**” (“Melderes Kundzes Petūnijas” in its original language) (direction and script: **Oto Klavins**; production: **Brushwood Studios**) (Latvia). Role: composer and musical performer.
- 8) 2020: “**The Bewitching Hours**” (direction and script: **Elio Leturia**; production: independent) (United States). Role: composer and musical performer.

- 7) 2020: “**Buster & Jamson**” (direction: **Del Segó**; production: **Columbia College Chicago**) (United States). Role: musical performer.
- 6) 2019: “**World’s Best Villain**” (direction and script: **Micha Rogers**; production: independent) (United States). Role: composer and musical performer.
- 5) 2019: “**Getting the Axe**” (direction and script: **Kathryn Lunte**; production: independent) (United States). Role: composer and musical performer.
- 4) 2018: “**Still Bear**” (direction and script: **Ora Damelin**; production: **Breaking Beariers**) (United States). Role: composer and musical performer.
- 3) 2018: “**For Love**” (“Por amor” in its original language) (direction: **Macarena Campos**; script: **Macarena Campos** and **Camilo Fernández**; production: independent) (Uruguay). Role: composer, sound designer, musical performer and post-production audio mixer (work done together with Franco Paolo Grosso).
- 2) 2014: “**Flauta mágica nº 1274**” (direction and script: **Lucía Fidalgo**; production: independent) (Uruguay). Role: composer, sound designer, musical performer and post-production audio mixer (working together with Franco Paolo Grosso).
- 1) 2012: “**El viaje**” (direction: **Agustín Rubiños**; production: independent, **Universidad de la República**) (Uruguay). Role: composer and musical performer (work done together with Ignacio Fernández Chaves and Franco Paolo Grosso).

3.5. Audio for music videos

- 1) 2025: “**Amanecer**” (direction and script: **Clara Rodríguez de Almeida**; production: **UnMomenStop**) (Uruguay). Role: producer, composer, sound designer and musical performer (work done together with Clara Rodríguez de Almeida).

3.6. Audio for theatre plays

- 11) 2023: “**La grieta, entre animales salvajes**” (direction: **Claudio Quijano**; script: **Gracia Morales** and **Juan Alberto Salvatierra**; production: **Manso Producciones**) (Uruguay). Role: composer, sound designer and musical performer.
- 10) 2022: “**Sueño de la procesión de sus muertos**” (direction and script: collective creation, production: **Animalismo Teatro**) (Uruguay). Role: composer, sound designer and musical performer (work done together with Franco Paolo Grosso).
- 9) 2022: “**Castillo inflado**” (direction and script: **Bruno Acevedo Quevedo**, production: **Implosivo**) (Uruguay). Role: composer, sound designer and musical performer (work done together with Franco Paolo Grosso).
- 8) 2018: “**Lorca en las trincheras de Madrid**” (direction: **Adhemar Bianchi** and **Ximena Bianchi**; script: adaptation by **Adhemar Bianchi** of “El retablillo de Don Cristóbal” by **Federico García Lorca**; production: **El Galpón**) (Uruguay). Role: composer and sound designer (work done together with Franco Paolo Grosso).
- 7) 2017: “**Habbuk**” (direction and script: collective creation, production: **Animalismo Teatro**) (Uruguay). Role: composer, sound designer and musical performer (work done together with Franco Paolo Grosso).

- 6) 2017: “**Hechos consumados**” (direction: **Dardo Delgado**; script: **Juan Radrigán**; production: **El Galpón**) (Uruguay). Role: composer, sound designer and musical performer (work done together with Franco Paolo Grosso).
- 5) 2016: “**Elixir**” (direction and script: collective creation, production: **Animalismo Teatro**) (Uruguay). Role: composer, sound designer and musical performer (work done together with Franco Paolo Grosso).
- 4) 2016: “**Bang Bang You’re Dead**” (direction: **Dante Alfonso**; script: **William Mastrosimone**; production: **El Galpón**) (Uruguay). Role: composer, sound designer and musical performer (work done together with Franco Paolo Grosso).
- 3) 2015: “**El ala quebradiza de la mariposa**” (direction: **Dante Alfonso**; script: **Santiago Sanguinetti**; production: **El Galpón**) (Uruguay). Role: composer, sound designer and musical performer (work done together with Franco Paolo Grosso).
- 2) 2014: “**Los comensales**” (direction: **Felipe Ipar**; script: collective creation; tutorship: **Fernando Toja**; production: independent, **Margarita Xirgu Multidisciplinary School of Dramatic Art**) (Uruguay). Role: composer, sound designer and musical performer (work done together with Franco Paolo Grosso).
- 1) 2013: “**El mal gusto de repetirse todos los días (el círculo)**” (direction: **Alberto Rivero**; script: **Leonardo Martinez**; production: independent, **Margarita Xirgu Multidisciplinary School of Dramatic Art**) (Uruguay). Role: composer and musical performer (work done together with Franco Paolo Grosso).
- x) TBA: “**Dar vuelta todo**” (direction and script: **Claudio Quijano**; production: **Comedia Nacional**) (Uruguay). Role: composer, sound designer and musical performer.

3.7. Audio for institutional videos

- 2) 2023: **Facultad de artes, Universidad de la República** (direction: collective creation) (Uruguay). Role: composer.
- 1) 2020: **Fulbright Commission in Uruguay: “Fulbright Uruguay 60 aniversario”** (direction: **Diego Sardi**) (Uruguay). Role: composer and musical performer.

3.8. Audio for audio productions

- 1) 2019: “**Universo alternativo**” (radio program; station: “**UNI Radio**”) (Uruguay). Role: arranger and musical performer.

3.9. Performances of works of mine

Ensembles that have performed live and/or recorded works of mine include:

- A **symphony orchestra of more than 75 Los Angeles session musicians** (United States).
- The **Sodre Symphony Orchestra** (Uruguay).
- The **Montevideo Symphonic Band** (Uruguay).
- The **Unison Orchestra** (United States).
- The **Budapest Scoring Orchestra** (Hungary).
- The **Sodre National Chamber Music Ensemble** (Uruguay).

- The string quartet **Invoke** (United States).
- The string quartet **Aramis** (Uruguay).
- The saxophone quartet **Fukio** (Germany and Spain).
- The recorder quartet **Quartet New Generation** (Germany).
- The microintervallic guitar quartet **Cuarteto de guitarras microinterválicas** (Uruguay).

Events that have featured works of mine include:

- 46) 24 September 2025: **Núcleo Música Nueva** (“Resonancias itinerantes” concert), Alianza Francesa, Montevideo, Montevideo, Uruguay.
- 45) 5 September 2025: **Paisajes trashumantes**, Persona, Medellín, Colombia.
- 44) 6 August 2025: **Paisajes trashumantes**, Centro de Creación Musical Interdisciplinaria, Cali, Colombia.
- 43) 24 April 2025: **Algunos cantos itinerantes**, Auditorio Fabio Lozano, Bogotá, Colombia.
- 42) 25 May 2024: **Attacca Quartet Masterclass**, Auditorio Nacional del Sodre (Sala de Ensayos), Montevideo, Montevideo, Uruguay.
- 41) 1 March 2024: **Nuevos compositores en la música de cámara**, Auditorio Vaz Ferreira, Montevideo, Montevideo, Uruguay.
- 40) 28 July 2023: **Grandes compositores... y Mastropiero**, Alianza Francesa, Montevideo, Montevideo, Uruguay.
- 39) 28 October 2022: **Level Uy**, Sinergia Palermo, Montevideo, Montevideo, Uruguay.
- 38) 7 October 2022: **Gamer Sinfónico**, Plaza de Deportes Nº 7, Montevideo, Montevideo, Uruguay.
- 37) 5 October 2022: **Gamer Sinfónico**, Gimnasio Sayago, Montevideo, Montevideo, Uruguay.
- 36) 4 October 2022: **Gamer Sinfónico**, Complejo Sacude, Montevideo, Montevideo, Uruguay.
- 35) 20 September 2022: **Gamer Sinfónico**, Teatro Solís (Sala Principal), Montevideo, Montevideo, Uruguay.
- 34) 19 August 2022: **Concierto NostalGEEK**, Alianza Francesa, Montevideo, Montevideo, Uruguay.
- 33) 16 April–4 June 2021: **Coming Suddenly, Passing Strangely**, SPACES, Cleveland, Ohio, United States.
- 32) 21 September 2020: **Núcleo Música Nueva** (“Virtualidad real” concert), Teatro Solís (Sala Zavala Muniz), Montevideo, Montevideo, Uruguay.
- 31) 12 August 2020: **MOEDEUM**, Escuela Universitaria de Música, Montevideo, Montevideo, Uruguay.
- 30) 15 February 2020: **National Student Electronic Music Event 2020**, University of Illinois at Urbana–Champaign (Music Building Auditorium), Champaign, Illinois, United States.
- 29) 15 May 2019: **Núcleo Música Nueva** (“Fluido” concert), Sala Zitarrosa, Montevideo, Montevideo, Uruguay.

- 28) 23 February 2019: **String Quartet Smackdown V**, Alamo Drafthouse South Lamar, Austin, Texas, United States.
- 27) 21 November 2018: **Núcleo Música Nueva** (“Sombra del pulso” concert), Alianza Francesa, Montevideo, Montevideo, Uruguay.
- 26) 18 April 2018: **Núcleo Música Nueva** (“¿Y ahora?” concert), Sala Zitarrosa, Montevideo Montevideo, Uruguay.
- 25) 15–16 March 2018: **In-Sonora 10**, La Casa Encendida (Sala Audiovisual), Madrid, Comunidad de Madrid, Spain.
- 24) 29 August 2017: **4^{to} Encuentro Internacional de Saxofones**, Teatro Solís (Sala Delmira Agustini), Montevideo, Montevideo, Uruguay.
- 23) 17 May 2017: **Adiós Lazaroff**, Auditorio Nacional Adela Reta (Sala Hugo Balzo), Montevideo, Montevideo, Uruguay.
- 22) 2 December 2016: **Lectura de obras nacionales**, Auditorio Nacional Adela Reta (Sala Hugo Balzo), Montevideo, Montevideo, Uruguay.
- 21) 18 November 2016: **Micropiezas de aquí y de allá**, Teatro de la Facultad de Artes, Montevideo, Montevideo, Uruguay.
- 20) 5 November 2016: **eviMus**, KuBa – Kulturzentrum Am Eurobahnhof, Saarbrücken, Sarre, Germany.
- 19) 31 August 2016: **Núcleo Música Nueva** (“Estuche de lágrimas” concert), Teatro Solís (Sala Zavala Muniz), Montevideo, Montevideo, Uruguay.
- 18) 18 March 2016: **Sonosíntesis**, Auditorium of the Casino de la Cultura, Culiacán Rosales, Sinaloa, Mexico.
- 17) 7 November 2015: **Repertorio para guitarra desde el siglo XVI a la época actual**, La Casa Encantada, Minas, Lavalleja, Uruguay.
- 16) 30 October 2015: **Presentación del proyecto “Ciclo de Compositores”**, Teatro de la Facultad de Artes, Montevideo, Montevideo, Uruguay.
- 15) 29 October 2015: **Núcleo Música Nueva** (“La palabra no dicha” concert), Teatro Solís (Sala Zavala Muniz), Montevideo, Montevideo, Uruguay.
- 14) 19 October 2015: **Monteaudio15 (Entonación)**, Escuela Universitaria de Música, Montevideo, Montevideo, Uruguay.
- 13) 1 October 2015: **41st International Computer Music Conference 2015**, University of North Texas (Sky Theater), Denton, Texas, United States. Participation declared of Cultural Interest and funded by the Ministerio de Educación y Cultura (Ministry of Education and Culture) (Uruguay).
- 12) 16 September 2015: **Núcleo Música Nueva** (“Música electroacústica en octofonía” concert), Alianza Francesa, Montevideo, Montevideo, Uruguay.
- 11) 15 August 2015: **Música & Guitarra**, Centro cultural de Colonia Suiza, Nueva Helvecia, Colonia, Uruguay.
- 10) 19 February 2015: **The Sleeper Society**, Dempsey’s (Four Bars), Cardiff, Wales, United Kingdom.

- 9) 3 February 2015: **Workshop with flute player Richard Craig** (organized by the University of St Andrews), Byre Theatre (Lawrence Levy Studio), St Andrews, Fife, Scotland, United Kingdom.
- 8) 17 December 2014: **Presentation of “Electrocástica” concert**, Teatro de la Facultad de Artes, Montevideo, Montevideo, Uruguay.
- 7) 8 October 2014: **Muslab 2014**, Universidad Autónoma Metropolitana Unidad Xochimilco, Ciudad de México, Mexico.
- 6) 26 September 2014: **Metanast**, MediaCityUK, University of Salford, Salford, Greater Manchester, England, United Kingdom.
- 5) 11 September 2014: **Sonoimágenes**, Universidad Nacional de Lanús (Aula Magna Bicentenario), Remedios de Escalada, Buenos Aires, Argentina.
- 4) 13 April 2014: **inner sOUNscapes III** (Norton Concert Series), University of Oklahoma (Pitman Recital Hall), Norman, Oklahoma, United States.
- 3) 27 March 2014: **Circuit Bridges Concert no. 1**, Gallery MC, New York City, New York, United States.
- 2) 6–8 and 10–13 December 2013: **Música Viva 2013** (“Close, Closer” sound installation), Trienal de Arquitectura de Lisboa, Lisboa, Lisboa, Portugal.
- 1) 14 August 2013: **Núcleo Música Nueva** (“Música de estudiantes de composición” concert), Sala Zitarrosa, Montevideo, Montevideo, Uruguay.

Works of mine have been included as in the syllabus of a Guitar course of the Bachelor of Musical Performance, at the Escuela Universitaria de Música (University School of Music) of the Universidad de la República (University of the Republic) (Uruguay) and the repertoire of the Uruguayan Music Piano Contest of the Colectivo Lauro Ayestarán (Lauro Ayestarán Collective) (Uruguay).

3.10. Musical ensembles I have been part of (with which I did live performances and/or recordings)

- 22) 2025–Present: **La Orquesta Fantástica** (mixed ensemble). Role: arranger, guitarist and mandolinist.
- 21) 2015–2018 and 2021: **Mudo, es canto de pro-testa** (music and theatre group). Role: arranger and bass guitarist.
- 20) 2016–2018 and 2020: **Boceto de canciones desnudas** (music and theatre group). Role: arranger, guitarist and bass guitarist.
- 19) 2012–2013 and 2020: **Cármina** (mixed voice choir; direction: **Malena Rivarola** in 2012 and 2020, and **Marcelo Rilla** in 2013). Role: singer.
- 18) 2019–2020: **New Music Ensemble** (chamber orchestra; direction: **Sebastián Huydts**). Role: rehearsal conductor and guitarist.
- 17) 2018–2019: **Friends of the Gamelan** (Javanese Gamelan ensemble; direction: **Alex Yoffe**). Role: player of gong, kempuls, kenongs, kethuk/kempyang, saron —demung, barung and peking— and slenthem.

- 16) 2017–2018: [**Animalismo** trio] (trio of acoustic covers, with **Sofía Rivero** and **Franco Paolo Grosso**). Role: arranger and guitarist.
- 15) 2015–2016.: **Cuarteto de guitarras microintervalicas** (microintervallic guitar quartet). Role: guitarist.
- 14) 2014–2016: [**Estaoriya** Guitar Ensemble]/**MaleChord** (guitar ensemble; direction: **Martín Delgado**). Role: guitarist.
- 13) 2014–2015: **Estaoriya** (tango orchestra; direction: **Raúl Jaurena** and **Ruben de Lapuente**). Role: guitarist.
- 12) 2015–2015: **Ensamble Oikos** (mixed voice choir; direction: **Maite Rodríguez**). Role: singer.
- 11) 2012 and 2014–2015: **Krisis** (carnival “revista”; direction: **Emiliano Duarte** and **Andrés Papaleo**; music direction: **Gabriel González Fernández** in 2012 and **Álvaro Pérez** in 2014–2015). Role: guitarist.
- 10) 2014: **Nuestra Banda Ataca (NBA)** (Tropical Music and Candombe orchestra; direction: **Alfonso Pintos**). Role: arranger and bass guitarist.
- 9) 2013–2014: **Polifónico Santa Elena** (mixed voice choir; direction: **Francisco Simaldoni**; vocal technique in 2013 in charge of **Lucía Leite**). Role: singer and accompanying guitarist.
- 8) 2013–2014: [Duo with **Fernanda Giménez**] (duo of acoustic covers). Role: arranger, guitarist and singer.
- 7) 2012–2013: **Arcadia** (mixed voice choir; direction: **Gabriel González Fernández**). Role: singer and accompanying guitarist.
- 6) 2012–2013: **Aquario** (duo of acoustic covers, with **Gabriel González Fernández**). Role: arranger, guitarist and singer.
- 5) 2010–2013: **Neurus** (Rock/Fusion band). Role: arranger, guitarist and singer.
- 4) 2010–2013: **Fuego Fatuo** (“Symphonic Rock” band). Role: composer, arranger, lyricist and guitarist.
- 3) 2012: **Ocho Cuerdas** (duo of popular and academic music, with **Inés Coira**). Role: arranger and guitarist.
- 2) 2011–2012: **Acustrío** (instrumental trio of jazz, tango and flamenco, with **Agustín Pardo** and **Bruno López**). Role: arranger and guitarist.
- 1) 2011: **Tiabajt** (mixed voice choir; direction: **Marcelo Rilla**). Role: singer.

I have played Candombe Chico drum on the street in the “comparsa” **Mi Morena**.

As a member of choirs, I have also sung under the conduction of **Fernando Condon** and **Esteban Farfán** (Argentina), and together with the **Orquesta Juvenil del Sodre** (“Sodre Youth Orchestra”) and the **Grupo de Danza Moderna** (“Group of Modern Dance”) directed by **Hebe Rosa**.

4. PUBLICATIONS

4.1. Discography

- 21) 2025: **Gonzalo Varela** and **Qwesta** – “**Neon Inferno Original Soundtrack**” (publishing: **Screenwave Media**) (digital download). Role: composer, musical performer and recording, mixing and mastering technician.
- 20) 2025: **Gonzalo Varela** – “**La enfermedad de la muerte: Banda sonora original**” (publishing: independent) (digital download). Role: composer, musical performer and recording, mixing and mastering technician.
- 19) 2025: **Gonzalo Varela** – “**Nuisance Original Soundtrack**” (publishing: independent) (digital download). Role: composer, musical performer and recording, mixing and mastering technician.
- 18) 2025: **Gonzalo Varela** – “**Amanecer**” (publishing: independent) (digital download). Role: composer, musical performer and recording, mixing and mastering technician.
- 17) 2022: **Gonzalo Varela** and **Franco Paolo Grosso** – “**Sueño de la procesión de sus muertos: Banda sonora original**” (publishing: independent) (digital download). Role: composer, musical performer and recording, mixing and mastering technician.
- 16) 2022: **Gonzalo Varela** and **Franco Paolo Grosso** – “**Castillo inflado: Banda sonora original**” (publishing: independent) (digital download). Role: composer, musical performer and recording, mixing and mastering technician.
- 15) 2022: **Michael Van Bodegom-Smith** – “**Authenticity (Original Cast Recording)**” (publishing: independent) (digital download). Role: musical performer.
- 14) 2021: **Gonzalo Varela** – “**The Forfeit Original Soundtrack**” (publishing: independent) (digital download). Role: composer, musical performer and recording, mixing and mastering technician.
- 13) 2021: **Gonzalo Varela** – “**Milán, Bach, Carlevaro**” (publishing: independent) (digital download). Role: musical performer and recording, mixing and mastering technician.
- 12) 2021: [Varios Artistas] – “**Microtopies 2021: 76 miniatures de música i geografia**” (publishing: **Gràcia Territori Sonor**) (digital download). Role: composer.
- 11) 2020: **Friends of the Gamelan** – “**Live at Elastic Arts**” (publishing: independent) (digital download). Role: musical performer.
- 10) 2020: **Michael Van Bodegom-Smith** – “**Buster & Jamson (Original Motion Picture Soundtrack)**” (publishing: independent) (digital download). Role: musical performer.
- 9) 2019: **Nico Guazzone** – “**Mudo**” (publishing: **Ayuí/Tacuabé**) (CD). Role: arranger and musical performer.
- 8) 2019: [Various Artists] – “**String Quartet Smackdown V**” (publishing: **Golden Hornet**) (digital download). Role: composer.
- 7) 2017: **Gonzalo Varela** and **Franco Paolo Grosso** – “**Habbuk: Banda sonora original**” (publishing: **Animalismo Teatro** and independent) (CD and digital download). Role: composer, musical performer and recording, mixing and mastering technician.

- 6) 2017: **Gonzalo Varela** – “**Fight’N Rage Original Soundtrack**” (publishing: **Limited Run Games, Selecta Play, Enjoy the Ride Records** and independent) (CD, vinyl, cassette and digital download). Role: composer, musical performer and recording, mixing and mastering technician.
- 5) 2015: [Various Artists] – “**Synthesis Vol. 2**” (publishing: **Urban Arts Berlin**) (digital download). Role: composer.
- 4) 2015: **Gonzalo Varela** – “**Dreamnesia**” (publishing: independent) (digital download). Role: composer, musical performer and recording, mixing and mastering technician.
- 3) 2014: [Various Artists] – “**Electrocáustica**” (publishing: independent) (CD and digital download). Role: composer and recording, mixing and mastering technician. CD edition funded by the **Fondo Nacional de Música** (National Music Fund) (Uruguay).
- 2) 2011: **Fuego Fatuo** – “**Bajo Mundo**” (publishing: independent) (digital download). Role: composer, arranger, lyricist and musical performer.
- 1) 2011: **Neurus** – “**Degenerado**” (publishing: independent) (CD and digital download). Role: arranger and musical performer.

4.2. Books

- 4) 2025: **Ismael Collazo** (coordinator) – “**Adiós Lazaroff: Canciones de Jorge Lazaroff**” (publishing: **Taller Uruguayo de Música Popular - Ediciones del TUMP**) (print). Role: music transcriber.
- 3) 2018: **Gonzalo Varela** – “**Fight’N Rage: Drum Transcriptions**” (publishing: **Limited Run Games, Selecta Play** and independent) (CD and digital download) (editions in English and Spanish). Role: writer and composer of featured music.
- 2) 2018: **Gonzalo Varela** – “**Fight’N Rage: Bass Transcriptions**” (publishing: **Limited Run Games, Selecta Play** and independent) (CD and digital download) (editions in English and Spanish). Role: writer and composer of featured music.
- 1) 2018: **Gonzalo Varela** – “**Fight’N Rage: Guitar Transcriptions**” (publishing: **Limited Run Games, Selecta Play** and independent) (CD and digital download) (editions in English and Spanish). Role: writer and composer of featured music.

4.3. Studies

- 12) 2026: “**Dynamic Audio in 2D Run-and-Gun ‘Neon Inferno’**” (type: article; publishing: Audiokinetic Blog). Role: writer.
- 11) 2024: “**“They played for 45 minutes!”: Evaluating Jo! A TUI Tailored for Real-World Classroom Setting**” (type: article; publishing: Association for Computing Machinery —ACM—). Role: researcher (work done together with Fernando Gonzalez Perilli, Camila Hergatacorzian, Mariana da Luz Werner, Juan Goyret and Ana Cristina Pires). Accepted to the **ACM Interaction Design and Children (IDC) Conference 2024** (Delft, Netherlands).
- 10) 2022: “**Co-designing game narratives and dynamics with first grade children**” (type: article; publishing: Agencia Nacional de Investigación e Innovación). Role: researcher (work done together with Camila Hergatacorzian, Mariana da Luz, Ewelina Bakala, Juan Goyret and Fernando

Gonzalez-Perilli). Accepted to the **ACM Interaction Design and Children (IDC) Conference 2022** (Braga, Portugal).

- 9) 2021: **“Decisions scoring Fight’N Rage and thoughts on composing music for video games and other media”** (type: video essay; publishing: independent). Role: writer and speaker.
- 8) 2021: **“Guitars of Lazaroff”** (type: set of audio recordings; publishing: independent). Role: musical performer and recording, mixing and mastering technician. Funded by the **Instituto Nacional de Música** (National Institute of Music) of the **Ministerio de Educación y Cultura** (Ministry of Education and Culture) (Uruguay).
- 7) 2016: **“Harmonic analysis of Béla Bartók’s Bagatelle Op. 6 No. 2”** (type: article; publishing: independent). Role: writer.
- 6) 2016: **“Harmonic analysis of Claude Debussy’s ‘La fille aux cheveux de lin’ (Prelude Book 1 No. 8)”** (type: article; publishing: independent). Role: writer.
- 5) 2015: **“Analysis of Igor Stravinsky’s ‘Berceuses du chat’”** (type: article; publishing: independent). Role: writer.
- 4) 2014: **“Analysis of microtemporality in Candombe pattern played on drums”** (type: article; publishing: independent). Role: writer.
- 3) 2013: **“Contrapuntal analysis of Nicolas Gombert’s motets”** (type: article; publishing: independent). Role: writer.
- 2) 2013: **“Analysis of Igor Stravinsky’s piece 3 from ‘3 Pieces for String Quartet’”** (type: article; publishing: independent). Role: writer.
- 1) 2013: **“Analysis of Igor Stravinsky’s piece 2 from ‘3 Pieces for String Quartet’”** (type: article; publishing: independent). Role: writer.

4.4. Software

The following list does not include software for which I only did audio-related work or video games developed exclusively for Game Jams.

- 3) 2020: **“Javanese Gamelan”** (sample library) (development and publishing: **Impact Soundworks**; platform: Kontakt). Role: lead producer, musical performer and recording and mixing technician.
- 2) 2020: **“Firebop”** (video game) (development and publishing: independent; platform: Windows). Role: designer and developer of all the content.
- 1) 2020: **“Harmonic Ear Trainer”** (video game) (development and publishing: independent; platform: Windows). Role: designer and developer of all the content.

4.5. Concert films

- 1) 2014: [Various Artists] – **“1811 – Concierto sinfónico–coral homenaje al Mtro. Néstor Rosa Civitate”** (publishing: **Producciones de hachaytiza**) (DVD). Role: musical performer.

5. RECOGNITIONS

5.1. Personal awards and other honors

- 21) 2026: **Premios Quirino** (Quirino Awards) (Spain): **Shortlist** in the **Best Ibero-American Animated Music Video** category, with **UnMomenStop**, for the music video of “**Amanecer**” (work done together with Clara Rodríguez de Almeida).
- 20) 2026: **Video Prisma Awards** (Argentina): **Nomination** in the **Animation** category, with **UnMomenStop**, for the music video of “**Amanecer**” (work done together with Clara Rodríguez de Almeida).
- 19) 2025: **CAUCE - Festival Internacional de Cine y Música** (CAUCE - International Film and Music Festival) (Uruguay): **Special Mention** in the **Music Video** category, with **UnMomenStop**, for the music video of “**Amanecer**” (work done together with Clara Rodríguez de Almeida).
- 18) 2025: **Festival de Cine Dodecá** (Dodecá Film Festival) (Uruguay): **Second Prize** in the **Best National Short Film** category, with **UnMomenStop**, for the music video of “**Amanecer**” (work done together with Clara Rodríguez de Almeida).
- 17) 2025: **Stop Motion MX** (Mexico): **Award** in the **Music Video** category, with **UnMomenStop**, for the music video of “**Amanecer**” (work done together with Clara Rodríguez de Almeida).
- 16) 2025: **UK Music Video Awards** (United Kingdom): **Nomination** in the **Best Animation in a Video** category, with **UnMomenStop**, for the music video of “**Amanecer**” (work done together with Clara Rodríguez de Almeida).
- 15) 2025: **Multiversos** (Argentina): **Special Mention**, with **UnMomenStop**, for the music video of “**Amanecer**” (work done together with Clara Rodríguez de Almeida).
- 14) 2025: **Segunda muestra de cortos del Cine Universitario** (Second Short Film Showcase of the University Cinema) (of the **Cine Universitario del Uruguay** —University Cinema of Uruguay—) (Uruguay): **Special Mention**, with **UnMomenStop**, for the music video of “**Amanecer**” (work done together with Clara Rodríguez de Almeida).
- 13) 2023: **Premios Florencio 2023** (Florencio Awards 2023) (of the **Asociación de Críticos Teatrales del Uruguay** —Association of Theatre Critics of Uruguay—) (Uruguay): **Nomination** in the **Sound Design** category, for the theatre play “**Sueño de la procesión de sus muertos**”) (work done together with Franco Paolo Grosso).
- 12) 2023: **Vancouver Horror Show** (Canada): **Nomination** in the **Best Sound** category, for the short film “**Fuse**” (work done together with Franco Paolo Grosso, Will Dennies, Phillip Pike and Marcos Viera).
- 11) 2023: **Kino London Short Film Festival** (United Kingdom): **Award** in the **Best Score** category, for the short film “**The Forfeit**”.
- 10) 2022: **Premios Nacionales de Música 2022** (National Music Awards 2022) (of the **Ministerio de Educación y Cultura** —Ministry of Education and Culture—) (Uruguay): **Third Prize** in the **Classical** category, for the composition “**Primeros tiempos**”.
- 9) 2020: **Premios Nacionales de Música 2020** (National Music Awards 2020) (of the **Ministerio de Educación y Cultura** —Ministry of Education and Culture—) (Uruguay): **Third Prize** in the **For Children** category, for the composition “**Nana para esquivar la distancia**”.

- 8) 2020: **Albert P. Weisman Award** (of **Columbia College Chicago**) (United States): **Award**, for the installation “**Empty Homes**” (work done together with Alina Markina).
- 7) 2019: **String Quartet Smackdown V** (of **Golden Hornet**) (United States): **Finalist**, for the composition “**Como Animales**”.
- 6) 2017: **SIME 2017 International Electroacoustic Music Composition** (of **Semaine Internationale de la Musique Electroacoustique** —International Week of Electroacoustic Music—) (France): **Nomination**, for the composition “**Pasillo**”.
- 5) 2016: **Premios Florencio 2016** (Florencio Awards 2016) (of the **Asociación de Críticos Teatrales del Uruguay** —Association of Theatre Critics of Uruguay—) (Uruguay): **Nomination** in the **Sound Design** category, for the theatre play “**Bang Bang You’re Dead**” (work done together with Franco Paolo Grosso).
- 4) 2016: **Premios Graffiti a la Música Uruguaya, Edición XIV** (Graffiti Awards to Uruguayan Music, XIV Edition) (Uruguay): **Nomination** in the **Best Electronic Music Album** category, for the album “**Dreamnesia**”.
- 3) 2015: **Premios Nacionales de Música 2015** (2015 National Music Awards) (of the **Ministerio de Educación y Cultura** —Ministry of Education and Culture—) (Uruguay): **Second Prize** in the **Murga** category, for the composition “**Amanecer**”.
- 2) 2015: **3ª Bienal de Composición y Arreglo Coral** (3rd Biennial of Choral Composition and Arrangement) (of the **Asociación Coral del Uruguay** —Uruguayan Choral Association—) (Uruguay): **First Prize** in the **Choral Arrangement** category, for the arrangement of “**Los que iban cantando**”.
- 1) 2011: **Kole’s Songwriting 101: Songwriting Contest #3** (of **Ultimate Guitar**) (United States): **Special Mention**, for an untitled composition.

5.2. Collective awards and other honors

- 33) 2025: **18º Concurso Nacional de Videojuegos** (18th National Video Game Contest) (of the **Cámara Uruguaya de Desarrolladores de Videojuegos** —Uruguayan Game Developers’ Association—) (Uruguay): **Award** in the **Best International Game** category, with **Zenovia Interactive**, for the video game “**Neon Inferno**”.
- 32) 2025: **Exposición de Videojuegos Argentina** (Argentine Video Game Expo) (of the **Asociación de Desarrolladores de Videojuegos Argentinos** —Association of Video Game Developers of Argentina—) (Argentina): **Award** in the **Best International Game** category, with **Zenovia Interactive**, for the video game “**Neon Inferno**”.
- 31) 2025: **Best Shorts Competition** (United States): **Award of Merit Special Mention**, for the short film “**Return to Sender**”.
- 30) 2025: **Funny Women Awards (sponsored by BBC Studios Funny Parts)** (United Kingdom): **Shortlist** in the **Comedy Shorts** category, with **Rasp Films**, for the short film “**Dead Cat Film**”.
- 29) 2025: **The Monthly Film Festival** (United States): **Nomination** in the **Best Animation** category, for the short film “**Return to Sender**”.
- 28) 2025: **The Monthly Film Festival** (United States): **Nomination** in the **Best Student Film** category, for the short film “**Return to Sender**”.

- 27) 2025: **New York Animation Festival** (United States): **Finalist**, for the short film **“Return to Sender”**.
- 26) 2024: **Oska Bright Film Festival** (United Kingdom): **Award** in the **Weird and Wonderful** category, with **Rasp Films**, for the short film **“Dead Cat Film”**.
- 25) 2023: **Premios Florencio 2023** (Florencio Awards 2023) (of the **Asociación de Críticos Teatrales del Uruguay** —Association of Theatre Critics of Uruguay—) (Uruguay): **Award** in the **Alternative Scene** category, with **Animalismo Teatro**, for the theatre play **“Sueño de la procesión de sus muertos”**.
- 24) 2023: **South London Shorts** (United Kingdom): **Audience Award**, with **Rasp Films**, for the short film **“Dead Cat Film”**.
- 23) 2023: **Performance Short Film Competition** (of **Performance Film & Media**) (United Kingdom): **Award** in the **Best Short Short** category, with **Rasp Films**, for the short film **“Dead Cat Film”**.
- 22) 2023: **Performance Short Film Competition** (of **Performance Film & Media**) (United Kingdom): **Shortlist** in the **Best Horror Short** category, with **Will Dennies Films Limited**, for the short film **“Fuse”**.
- 21) 2023: **Vancouver Horror Show** (Canada): **Nomination** in the **Best Short** category, with **Will Dennies Films Limited**, for the short film **“Fuse”**.
- 20) 2023: **Vancouver Horror Show** (Canada): **Nomination** in the **Best Scare** category, with **Will Dennies Films Limited**, for the short film **“Fuse”**.
- 19) 2023: **Grindhouse Nights Film Festival** (United States): **Nomination** in the **Best Short Film** category, with **Will Dennies Films Limited**, for the short film **“Fuse”**.
- 18) 2023: **Wigan & Leigh Film Festival** (United Kingdom): **Award** in the **Best UK & International Film** category, with **Rasp Films**, for the short film **“Dead Cat Film”**.
- 17) 2023: **Kino London Short Film Festival** (United Kingdom): **Nomination** in the **Best Sponsored Short** category, with **RD Content**, for the short film **“The Forfeit”**.
- 16) 2023: **Bute Street Film Festival** (United Kingdom): **Nomination** in the **Best Film** category, with **RD Content**, for the short film **“The Forfeit”**.
- 15) 2023: **Beeston Film Festival** (United Kingdom): **Nomination** in the **Best in Festival** category, with **RD Content**, for the short film **“The Forfeit”**.
- 14) 2023: **Beeston Film Festival** (United Kingdom): **Nomination** in the **Best Horror** category, with **RD Content**, for the short film **“The Forfeit”**.
- 13) 2022: **London Film Week** (United Kingdom): **Semi Finalist**, with **RD Content**, for the short film **“The Forfeit”**.
- 12) 2022: **The Gogs International Short Film Festival 2022** (United Kingdom): **Award** in the **Best UK Made Short** category, with **RD Content**, for the short film **“The Forfeit”**.
- 11) 2022: **Scream Queen Film Festival** (United States): **Nomination** in the **Female Written/Directed/Produced Short** category, with **RD Content**, for the short film **“The Forfeit”**.

- 10) 2021: **New Zealand Fringe Festival Awards** (New Zealand): **Nomination** in the **Best in Fringe** category, with **Animalismo Teatro**, for the theatre play “**Habbuk**”.
- 9) 2020: **8º Premio Nuevas Miradas en la Televisión 2020** (8th New Looks on Television Prize 2020) (of the **Universidad Nacional de Quilmes** —National University of Quilmes—) (Argentina): **Shortlist** in the **Journalistic-documental outreach** category, with **Universidad de la República**, for the television program “**Ventanas**”.
- 8) 2018: **Premios Florencio 2018** (Florencio Awards 2018) (of the **Asociación de Críticos Teatrales del Uruguay** —Association of Theatre Critics of Uruguay—) (Uruguay): **Nomination** in the **Musical Theatre** category, with **El Galpón**, for the theatre play “**Lorca en las trincheras de Madrid**”.
- 7) 2018: **Short of the Year** (of **Promofest**) (Spain): **Special Mention**, for the short film “**For Love**”.
- 6) 2017: **12º Concurso Nacional de Videojuegos** (12th National Video Game Contest) (of the **Cámara Uruguaya de Desarrolladores de Videojuegos** —Uruguayan Game Developers’ Association—) (Uruguay): **Second Prize** in the **PC/Web/Console** category, with **SebaGamesDev**, for the video game “**Fight’N Rage**”.
- 5) 2016: **Movida Joven 2016** (Young Movement 2016) (of the **Intendencia de Montevideo** —Municipality of Montevideo—) (Uruguay): **Special Mention** in the **Theatre** category, with **Animalismo Teatro**, for the theatre play “**Elixir**”.
- 4) 2015: **Premios Morosoli** (Morosoli Awards) (of the **Fundación Lolita Rubial** —Lolita Rubial Foundation—) (Uruguay): **Institutional Morosoli Award** in the **Music** category, with **Núcleo Música Nueva**.
- 3) 2015: **Concurso del Desfile Inaugural del Carnaval 2015** (2015 Carnival Inaugural Parade Contest) (of **Directores Asociados de Espectáculos Carnavalescos Populares del Uruguay** —Associated Directors of Carnavalesque and Popular Shows of Uruguay—) (Uruguay): **Second Prize** in the **Revistas** category, with **Krisis**.
- 2) 2013: **Concurso de bandas 2012** (2012 Band Contest) (of the **Federación de Estudiantes Universitarios del Uruguay** —Federation of University Students from Uruguay— and the **Programa de Respaldo al Aprendizaje** —Program of Support for Learning—) (Uruguay): **Special Mention** with **Neurus**.
- 1) 2013: **Concurso de bandas 2012** (2012 Band Contest) (of the **Federación de Estudiantes Universitarios del Uruguay** —Federation of University Students of Uruguay— and the **Programa de Respaldo al Aprendizaje** —Program of Support for Learning—) (Uruguay): **Special Mention** with **Fuego Fatuo**.

5.3. Grants and other recognition (selection)

- 5) 2022: **Ministerio de Educación y Cultura** (Ministry of Education and Culture) (Uruguay): **Expande, Músicas del Uruguay al mundo**: **Selected** to be included in the catalogue of internationalization of Uruguayan music.
- 4) 2021: **Ministerio de Educación y Cultura** (Ministry of Education and Culture) (Uruguay): **Justino Zavala Muniz Grant** of the **Fondo de Estímulo a la Formación y Creación Artística** (Artistic Education and Creation Stimulus Fund).

- 3) 2020: **Columbia College Chicago** (United States): **2020 Student Employee of the Year Award: Nomination.**
- 2) 2017: **Fulbright Commission in Uruguay** (United States and Uruguay) and the **Agencia Nacional de Investigación e Innovación** (National Agency for Research and Innovation) (Uruguay): **Grant of the Fulbright Foreign Student Program**, to study a **Master program** in the United States.
- 1) 2015: **Ministerio de Educación y Cultura** (Ministry of Education and Culture) (Uruguay): **Declaration of Cultural Interest** to my participation in the **41st International Computer Music Conference**, which takes place in Denton, Texas, United States.

6. POSITIONS AND ADDITIONAL WORK EXPERIENCE

6.1. Current positions

Academic Assistant of the Dean. May 2022–Present.

Facultad de Artes (Faculty of Arts),

Universidad de la República (University of the Republic), Montevideo, Uruguay.

Assistant Professor (Grade 3) of the area **Multidisciplinary Academic Unit.** August 2025–Present.

Facultad de Artes (Faculty of Arts),

Universidad de la República (University of the Republic), Montevideo, Uruguay.

Courses:

- **“Audiovision 1”.** 1st semester 2026. Role: development of the syllabus and lecturing of the course (work done together with **Agustín Flores** and **Leandro Fernández**).
- **“Audiovision 2”.** 2nd semester 2025. Role: development of the syllabus and lecturing of the course (work done together with **Agustín Flores** and **Leandro Fernández**).
- **“Retro video game music”.** 1^{er} semestre de 2026. Rol: elaboración del programa y dictado del curso.

Other work:

- **Coordination** of the **Multidisciplinary Academic Unit.** October 2025–Present.
- **Co-supervision** of theses for the **Master in Art and Visual Culture.**
- **Evaluation** of theses for the **Master in University Teaching.**

Instructor of the area **Musical Sound and Production.** January 2023–Present.

Licenciatura en Jazz y Música Creativa (Bachelor’s Degree in Jazz and Creative Music),

Universidad Tecnológica (Technological University), Montevideo, Uruguay.

Courses:

- **“Ear Training 1”.** 1st semester 2023. Role: development of the syllabus and lecturing of the course.
- **“Ear Training 2”.** 2nd semester 2023. Role: development of the syllabus and lecturing of the course.
- **“Ear Training 3”.** 1st semester 2023. Role: development of the syllabus and lecturing of the course.
- **“Ear Training 4”.** 2nd semester 2023. Role: development of the syllabus and lecturing of the course.
- **“Scoring to Picture 1”.** 1st semester 2026, 1st semester 2025, 1st semester 2024 and 1st semester 2023. Role: development of the syllabus and lecturing of the course.
- **“Scoring to Picture 2”.** 2nd semester 2025. Role: development of the syllabus and lecturing of the course.
- **“Sound Design Workshop”/“Electroacoustic Media: Sound Design”.** 1st semester 2026, 1st semester 2025, 1st semester 2024 and 1st semester 2023. Role: development of the syllabus and lecturing of the course.

Additional courses for which I have served on examination boards:

- **“Advanced Ear Training”.**
- **“Audio Technology 1”.**
- **“Audio Technology 2”.**
- **“Critical Listening Workshop”.**
- **“Electroacoustic Media Workshop”.**
- **“Mix 1”.**
- **“Mix 2”.**

- “**Music Production 1**”.
- “**Music Production 2**”.
- “**Recording 1**”.
- “**Recording 2**”.
- “**Sound and Music Acoustics**”/“**Informatics and Technology Applied to Music**”.
- “**Technology and Informatics Applied to Music 1**”.
- “**Technology and Informatics Applied to Music 2**”.

Other work:

- **Evaluation of calls for teaching positions.**
- **Evaluation of Final Community Projects.**

Instructor. April 2025–Present.

Program in Video Game Development,
Game Dojo, Montevideo, Uruguay.

Courses:

- “**Audio**”. 2026 and 2025. Role: development of the syllabus and lecturing of the course.

6.2. Previous positions

Assistant Instructor (Grade 2) of the area **Multidisciplinary Academic Unit**. August 2021–August 2025.

Facultad de Artes (Faculty of Arts) (previously Escuela Universitaria de Música —University School of Music—),

Universidad de la República (University of the Republic), Montevideo, Uruguay.

Courses:

- “**Audiovision**”. 2nd semester 2021. Role: development of the syllabus and lecturing of the course (work done together with **Leonardo Croatto**).
- “**Audiovision 1**”. 1st semester 2025, 1st semester 2024, 1st semester 2023 and 2nd semester 2022. Role: development of the syllabus and lecturing of the course (work done together with **Leonardo Croatto**, **Agustín Flores** and **Leandro Fernández**).
- “**Audiovision 2**”. 2nd semester 2024. Role: development of the syllabus and lecturing of the course (work done together with **Leonardo Croatto**, **Agustín Flores** and **Leandro Fernández**).
- “**Music Composition for Films**”. 1st semester 2024. Role: development of the syllabus and lecturing of the course.
- “**Music Composition for Video Games**”. 2nd semester 2024. Role: development of the syllabus and lecturing of the course.
- “**Technology applied to sound**”. 2nd semester 2023. Role: development of the syllabus and lecturing of the course (work done together with **Leonardo Croatto** and **Leandro Secco**).
- “**Training in Video Game Audio Implementation**”. 1st semester 2025. Role: development of the syllabus and lecturing of the course.

Contract Instructor for Continuing Education Courses. July 2024, May 2021–September 2021 and September 2019–December 2019.

Facultad de Artes (Faculty of Arts) (previously Escuela Universitaria de Música —University School of Music—),

Universidad de la República (University of the Republic), Montevideo, Uruguay.

Courses:

- “**Introduction to Music and Sound Design for Video Games**”. 2024. Role: development of the syllabus and lecturing of the course. Coordinator: **Lukas Kühne**.

- **“Music Composition for Video Games”**. 2021. Role: development of the syllabus and lecturing of the course. Coordinator: **Oswaldo Budón**.
- **“Orchestral Techniques in Contemporary Music”**. 2019. Role: composition of work for String Orchestra and assistance with rehearsals. Coordinator: **Martín García**.

Instructor. May 2024–June 2024.

Program in Filmmaking,

Escuela de cine Dodecá (Dodecá Film School), Montevideo, Uruguay.

Courses:

- **“Soundtrack”**. 2024. Role: development of the syllabus and lecturing of the course.

Researcher. November 2022–December 2022 and June 2021–May 2022.

Facultad de Información y Comunicación (Faculty of Information and Communication),

Universidad de la República (University of the Republic), Montevideo, Uruguay.

Projects:

- **“CETA, expanding tangible interaction opportunities at schools”** (project funded by the National Agency for Research and Innovation —Uruguay—, the Ceibal Foundation —Uruguay— and the International Development Research Centre —Canada—, in the Education Sectorial Fund: Digital Inclusion). 2021–2022. Role: support in the fieldwork, codesign workshops, adaptation of informatic applications and creation of sound design with emphasis on accessibility. Coordinator: **Fernando González Perilli**.

Contract Instructor for Elective Courses. August 2021–November 2021 and March 2017–December 2017.

Escuela Universitaria de Música (University School of Music),

Universidad de la República (University of the Republic), Montevideo, Uruguay.

Courses:

- **“Harmonic Dictations 1”**. 1st semester 2017. Role: development of the syllabus and lecturing of the course (work done together with **Antonio Laviano**).
- **“Harmonic Dictations 2”**. 2nd semester 2017. Role: development of the syllabus and lecturing of the course (work done together with **Antonio Laviano**).
- **“Introduction to Pure Data”**. 2nd semester 2017. Role: development of the syllabus and lecturing of the course.
- **“Music Composition for Films”**. 2nd semester 2021. Role: development of the syllabus and lecturing of the course.

Intern. 12 hours per week: July 2020–August 2020.

With composer Roque Baños. Remote.

Graduate Assistant. 12 hours per week: September 2018–May 2020.

Music Department,

Columbia College Chicago, Chicago, Illinois, United States.

Courses:

- **“Studio Composition III”**. 2nd semester 2019 and 2nd semester 2018. Role: assistance with the lecturing of the course, correction of students’ work and leading of review sessions. Instructor in charge: **Ilya Levinson**.

- **“Studio Composition IV”**. 1st semester 2020 and 1st semester 2019. Role: assistance with the lecturing of the course, correction of students’ work and leading of review sessions. Instructor in charge: **Ilya Levinson**.

Other work:

- Assistance in various tasks to composer and instructor **Joel Corelitz**.
- Rehearsal conducting and part preparation in the **New Music Ensemble**. Director: **Sebastian Huydts**.

Adjunct Professor. March 2017–February 2019.

Facultad de Ingeniería y Tecnologías (School of Engineering and Technologies),

Universidad Católica del Uruguay (Catholic University of Uruguay), Montevideo, Uruguay.

Courses:

- **“Sound Design Laboratory”**. 1st semester 2018 and 1st semester 2017. Role: development of the syllabus and lecturing of the course.

Student Teaching Assistant of Harmony and Counterpoint. 10 hours per week: March 2016–December 2017.

Escuela Universitaria de Música (University School of Music),

Universidad de la República (University of the Republic), Montevideo, Uruguay.

Courses:

- **“Counterpoint 1”**. 1st semester 2016. Role: assistance with the lecturing of the course, correction of students’ work and leading of review sessions. Instructor in charge: **Alejandro Barbot**.
- **“Counterpoint 2”**. 2nd semester 2016. Role: assistance with the lecturing of the course, correction of students’ work and leading of review sessions. Instructor in charge: **Alejandro Barbot**.
- **“Harmony 1”**. 1st semester 2017 and 1st semester 2016. Role: assistance with the lecturing of the course, correction of students’ work, leading of review sessions and assistance with the correction of midterm examinations. Instructor in charge: **Alejandro Barbot**.
- **“Harmony 2”**. 2nd semester 2017 and 2nd semester 2016. Role: assistance with the lecturing of the course, correction of students’ work, leading of review sessions and assistance with the correction of midterm examinations. Instructor in charge: **Alejandro Barbot**.
- **“Harmony 4”**. 2nd semester 2016. Role: correction of students’ work. Instructor in charge: **Alejandro Barbot**.

Teaching Assistant of “Diseño del Espacio Sonoro I” (“Sound Space Design I”). June 2016–December 2016.

Escuela Multidisciplinaria de Arte Dramático Margarita Xirgu (Margarita Xirgu Multidisciplinary School of Dramatic Art) (Unit Associated with the Universidad de la República —University of the Republic—),

Intendencia de Montevideo (Municipality of Montevideo), Montevideo, Uruguay.

Courses:

- **“Styles and Pure Genres D (Bouffons)”/“Integrated Theatre Design D”**. 2nd semester 2016. Role: assistance with the lecturing of the courses and composition of music. Instructor in charge: **Juanita Fernández**.

Instructor. May 2016–August 2016.

+Música (+Music),

Escuela de Comedia Musical (School of Musical Theatre) (director: Luis Trochón), Montevideo, Uruguay.

Courses:

- **“Composition”**. 2016. Role: development of the syllabus and lecturing of the course.

6.3. Short courses, workshops and lectures given

- 33) 1 May 2026: **“Sound Matters: Working in Game Audio from Latin America”**, presentation included in the event **Gamescom Latam** of **Koelnmesse** (Brazil) (work done together with **Antonio “Toni” Leys, David Tambussi** and **Federico Meier**).
- 32) 13 January 2026: **“Introduction to Music for Films”**, seminar included in the event **18º Encuentro Internacional de Músicos “Jazz a la Calle”** (18º International Meeting of Musicians “Jazz on the Street”) (Uruguay).
- 31) 18 December 2025: **“Introducción a la composición musical para audiovisuales y videojuegos”**, course produced by the **Intendencia de Treinta y Tres** (Municipality of Treinta y Tres) (Uruguay).
- 30) 17 December 2025: **“Skills for the Future”**, panel produced by the **Intendencia de Treinta y Tres** (Municipality of Treinta y Tres) (Uruguay).
- 29) 24 November 2025: **“Music for Films”**, seminar included in the event **Semana de Jazz y Música Creativa** (Week of Jazz and Creative Music), produced by the **Licenciatura en Jazz y Música Creativa** (Bachelor’s Degree in Jazz and Creative Music) of the **Universidad Tecnológica** (Technological University) (Uruguay).
- 28) 14 November 2025: **“Introduction to Music and Sound Design for Video Games”**, seminar produced by the **Licenciatura en Jazz y Música Creativa** (Bachelor’s Degree in Jazz and Creative Music) of the **Universidad Tecnológica** (Technological University) and the **Dirección General de Educación Técnico – Profesional** (General Directorate of Professional Technical Education) (Uruguay).
- 27) 7 November 2025: **“Dynamic Audio in 2D Games: The Case of Neon Inferno”**, presentation included in the event **Exposición de Videojuegos Argentina 2025** (Argentine Video Game Expo 2025) of the **Asociación de Desarrolladores de Videojuegos Argentinos** (Association of Video Game Developers of Argentina) (Argentina).
- 26) 30 October 2025: **Presentation on Video Game Music Composition**, seminar included in the course “Advanced Media Orchestration”, of the **Music Department** of **California State University, Northridge** (United States).
- 25) 12 September 2025: **“Music for Films and Video Games”**, seminar included in the film festival **Matroska** (Uruguay).
- 24) 21 July 2025: **“Film forums”**, two events included in the film festival **Divercine** (Uruguay).
- 23) 1 May 2025: **“Musical Adrenaline: Composing for Action and Combat Scenarios”**, presentation included in the event **Gamescom Latam** of **Koelnmesse** (Brazil).
- 22) 5–7 February 2025: **“Music and Sound Design for Video Games”**, course for the **Sede Minas** (Minas Campus) of the **Instituto Tecnológico Regional Este** (Regional Technological Institute of the East) of the **Universidad Tecnológica** (Technological University) (Uruguay).
- 21) 17 January 2025: **“Musical Adrenaline: Composing for Action and Combat Scenarios in Video Games”**, seminar included in the event **17º Encuentro Internacional de Músicos “Jazz a la Calle”** (17º International Meeting of Musicians “Jazz on the Street”) (Uruguay).

- 20) 16 January 2025: **“Motifs, Themes, and Variations: Musical Tools to Enhance Narrative”**, seminar included in the event **17º Encuentro Internacional de Músicos “Jazz a la Calle”** (17º International Meeting of Musicians “Jazz on the Street”) (Uruguay).
- 19) 26 November 2024: **“Music and Sound Design for Video Games”**, seminar for the **Jazz a la Calle School** (Uruguay).
- 18) 24 October 2024: **“Composing Combat, Victory and Defeat Music”**, presentation included in the event **Exposición de Videojuegos Argentina 2024** (Argentine Video Game Expo 2024) of the **Asociación de Desarrolladores de Videojuegos Argentinos** (Association of Video Game Developers of Argentina) (Argentina).
- 17) 23 October 2024: **“Music and Sound Design for Video Games”**, seminar included in the event **Semana de Jazz y Música Creativa** (Week of Jazz and Creative Music), produced by the **Licenciatura en Jazz y Música Creativa** (Bachelor’s Degree in Jazz and Creative Music) of the **Universidad Tecnológica** (Technological University) (Uruguay).
- 16) 23 October 2024: **“Music Production for Video Games”**, seminar for the **Facultad de Artes** (Faculty of Arts) of the **Universidad Nacional de La Plata** (National University of La Plata) (Argentina).
- 15) 22 October 2024: **“Music for Audiovisual Media”**, seminar included in the event **Semana de Jazz y Música Creativa** (Week of Jazz and Creative Music), produced by the **Licenciatura en Jazz y Música Creativa** (Bachelor’s Degree in Jazz and Creative Music) of the **Universidad Tecnológica** (Technological University) (Uruguay).
- 14) 4 September 2024: **“Introduction to Audio for Video Games: Aesthetic, Technical, and Historical Specificities of Music and Sound for Video Games”**, seminar for the **Facultad de Arte y Diseño** (Faculty of Art and Design) of the **Universidad Provincial de Córdoba** (Provincial University of Cordoba) (Argentina).
- 13) 4 April 2024: **“Musical Adrenaline: Composing for Action and Combat Scenarios in Video Games”**, seminar broadcast online by **Game Dojo** (Uruguay).
- 12) 16–18 January 2024: **“Introduction to Music for Films and Video Games”**, course included in the event **16º Encuentro Internacional de Músicos “Jazz a la Calle”** (16º International Meeting of Musicians “Jazz on the Street”) (Uruguay).
- 11) 11–13 December 2023: **“Introduction to Music for Films”**, course for the **Sede Rivera** (Rivera Campus) of the **Centro Universitario Regional Noreste** (Regional University Center of the Northeast) of the **Universidad de la República** (University of the Republic) (Uruguay).
- 10) 22 November 2023: **“Introduction to Music for Video Games”**, seminar produced by the **Licenciatura en Jazz y Música Creativa** (Bachelor’s Degree in Jazz and Creative Music) of the **Universidad Tecnológica** (Technological University) and the **Dirección General de Educación Técnico – Profesional** (General Directorate of Professional Technical Education) (Uruguay).
- 9) 8 November 2023: **Screening and Discussion about the Film “Family album”**, seminar produced by the **Licenciatura en Jazz y Música Creativa** (Bachelor’s Degree in Jazz and Creative Music) of the **Universidad Tecnológica** (Technological University) (Uruguay).
- 8) 9 July 2023: **“Composing and Arranging Film and Video Game Music”**, presentation included in the event **Montevideo Comics** (Uruguay).

- 7) 5–7 December 2022: **“Introduction to Music and Sound Design for Video Games”**, course for the **Centro Universitario Regional del Este** (Regional University Center of the East) of the **Universidad de la República** (University of the Republic) and the **Intendencia de Treinta y Tres** (Municipality of Treinta y Tres) (Uruguay).
- 6) 2 July 2022: **“Work in Audio for Video Games”**, presentation included in the event **4^{ta} Jornada Rioplatense de Audio** (4th Audio Workshop of the River Plate) of the **Audio Engineering Society** (Uruguay).
- 5) 24 November 2021: **“Being able to make ‘good music’ isn’t enough – Aesthetic decisions in the music of Fight’N Rage”**, presentation broadcast online in the event **Level Uy 2021**, of the **Cámara Uruguaya de Desarrolladores de Videojuegos** (Uruguayan Game Developers’ Association) (Uruguay).
- 4) 29 April 2021: **“The Multidisciplinary Video Game Industry”**, seminar broadcast online in the event **MICUY 2020–2021**, of the **Ministerio de Educación y Cultura** (Ministry of Education and Culture) (Uruguay).
- 3) 9 December 2020: **“Starter Pack to Think and Create your Video Game’s Music”**, workshop broadcast online in the event **Level Uy 2020**, of the **Cámara Uruguaya de Desarrolladores de Videojuegos** (Uruguayan Game Developers’ Association) (Uruguay).
- 2) 26 March 2020: **Roundtable about audio in video games and cinema**, seminar broadcast online.
- 1) 27 June 2017: **Presentation and analysis of music of mine**, seminar included in the course “Colloquium of composition and contemporary music”, of the **Escuela Universitaria de Música** (University School of Music) of the **Universidad de la República** (University of the Republic) (Uruguay).

6.4. Additional audio-related work

I have done freelance work as a **preparer of recording session material, MIDI programmer, audio editor, session guitarist and copyist**.

I have taught courses in **Music Composition for Films** and **Music Composition and Audio Implementation for Video Games** independently.

I have taught private lessons on **Harmony, Counterpoint, Reading/Writing music, Sight-singing** and **Guitar**.

6.5. Work as a jury of recognitions

- 2) 2025: **Fondo Concursable para la Cultura 2025** (2025 Competitive Fund for Culture) (of the **Ministerio de Educación y Cultura** —Ministry of Education and Culture—) (Uruguay): **Jury** of the **Music** category.
- 1) 2024: **Kino London Short Film Festival** (United Kingdom): **Jury** of the **Best Original Score** category.

6.6. Participation in commissions

- 5) 2025–Present: **Horizontal Mobility Commission**, Área Social y Artística (Social and Artistic Area), Universidad de la República (University of the Republic) (Uruguay).
- 4) 2024–Present: **Building Management Commission**, Facultad de Artes (Faculty of Arts), Universidad de la República (University of the Republic) (Uruguay).
- 3) 2023–2024: **Advisory committee formed to develop a proposal for teaching activities to be carried out at the Treinta y Tres campus of CURE, within the framework of the activities of that campus**, Facultad de Artes (Faculty of Arts), Universidad de la República (University of the Republic) (Uruguay).
- 2) 2022–2023: **Commission created to develop a proposal for an Academic Support Unit for Teaching and Educational Inclusion**, Facultad de Artes (Faculty of Arts), Universidad de la República (University of the Republic) (Uruguay).
- 1) 2017: **Continuing Education Commission**, Escuela Universitaria de Música (University School of Music), Universidad de la República (University of the Republic) (Uruguay).

6.7. Additional work

Student Worker and Ambassador. Between 8 and 25 hours per week: October 2018–August 2020. International Student and Scholar Services, Global Education department, **Columbia College Chicago**, Chicago, Illinois, United States.

Conference Associate. 25 hours: March 2019.
Game Developers Conference, San Francisco, California, United States.

Actor. February 2012.
“Terra Ribelle” Television Program (“Rai 1” channel, of Italy). Montevideo, Uruguay.

Video game news writer. September 2006–December 2006.
Dirección Nacional de Ciencia, Tecnología e Innovación (DINACYT). Montevideo, Uruguay.

7. TECHNICAL TRAINING AND ADDITIONAL EXPERIENCE

7.1. General technical training

- **Acoustics:** advanced.
- **Electricity, electronics and lighting:** basic.
- **Theory of digital audio signal processing:** basic.

7.2. Training in digital audio workstations (DAWs)

- **REAPER** (including Lua scripting): advanced.
- **Pro Tools:** intermediate.
- **Digital Performer:** intermediate.
- **Logic Pro:** intermediate.
- **Acid Pro:** basic.

7.3. Training in programming languages

- **Pure Data:** advanced.
- **C#:** intermediate.
- **Max:** basic.
- **CSound:** basic.

7.4. Training in video game audio middleware

- **Wwise:** intermediate.
- **FMOD:** intermediate.

7.5. Training in video game frameworks and engines

- **Unity** (including C# scripting): intermediate.
- **Monogame:** intermediate.

7.6. Training in music notation software

- **Sibelius:** advanced.

7.7. Training in additional audio-related software

- **Kontakt** (including KSP scripting): intermediate.

7.8. Additional experience as a recording sound technician

- 1) 2021: **Cuarteto de guitarras microinterválicas** (audiovisual), recorded at the Facultad de Información y Comunicación of the Universidad de la República, Montevideo, Montevideo, Uruguay.

7.9. Experience as a live sound operator/technician for theatre plays

- 4) 2017: “**Habbuk**” (direction and script: collective creation, production: **Animalismo Teatro**) (Uruguay).
- 3) 2016: “**Elixir**” (direction and script: collective creation, production: **Animalismo Teatro**) (Uruguay).
- 2) 2015: “**El ala quebradiza de la mariposa**” (direction: **Dante Alfonso**; script: **Santiago Sanguinetti**; production: **El Galpón**) (Uruguay).
- 1) 2014: “**Los comensales**” (direction: **Felipe Ipar**; script: collective creation; tutorship: **Fernando Toja**; production: independent, **Margarita Xirgu Multidisciplinary School of Dramatic Art**) (Uruguay).

7.10. Experience as a live sound operator/technician for other events

- 2) 15–18 October 2021: **Streaming of “Espinass” (Mauricio Ramos) for the IRCAM Forum (New York University)**, Facultad de Información y Comunicación of the Universidad de la República, Montevideo, Montevideo, Uruguay.
- 1) 15–18 October 2021: **Encuentro de Investigación en Música y Sonido**, Facultad de Artes of the Universidad de la República, Montevideo, Montevideo, Uruguay.

8. COMPOSITIONS AND ARRANGEMENTS

The following is a selection of compositions and arrangements of mine.

8.1. Compositions

Compositions for films, theatre plays and video games are not included.

- **“Bajo presión”** (instrumental: viola) (2025).
- **“Pentimento”** (instrumental: two violins, viola, violoncello, double bass and grand piano) (2022).
- **“Primeros tiempos”** (instrumental: violin, xylophone, guitar and percussion) (2022).
- **“Ana”** (set of songs: singer, string quartet and guitar) (2021) (with poetry by Julio Varela).
- **“Tres historias breves”** (electroacoustic: stereo playback system) (2020).
- **“La confusión”** (instrumental: symphony orchestra) (2020).
- **“Nana para esquivar la distancia”** (song) (2020).
- **“Arena”** (instrumental: saxophone quartet) (2018).
- **“Gravedad”** (instrumental: Bb clarinet and two string quartets) (2017).
- **“Raíces”** (instrumental: piano) (2016).
- **“En qué viento”** (instrumental: alto saxophone and piano) (2016).
- **“Vértigo”** (instrumental: tenor trombone and grand piano) (2016).
- **“Detrás del Sol”** (instrumental: symphony orchestra) (2016).
- **“Como animales”** (instrumental: string quartet) (2016).
- **“De tus redes”** (instrumental: tenor saxophone and microintervallic guitar quartet) (2016).
- **“Amanecer”** (instrumental) (2015).
- **“Música para instalación, 1”** (instrumental: guitar) (2015).
- **“Pasillo”** (electroacoustic: octophonic playback system) (2015).
- **“Sombras”** (instrumental: viola, violoncello, double bass and drums) (2015).
- **“Dreamnesia”** (album of audio recordings) (2015).
- **“Juego nº 1”** (mixed media: improvisers and Pure Data patch) (2014).
- **“Océanos”** (electroacoustic: stereo playback system) (2014).
- **“Henry’s Cowbell”** (electroacoustic: stereo playback system) (2013).

8.2. Arrangements

- **“Neon Inferno” (from “Neon Inferno”)** (composition of mine) for string orchestra (2025).
- **“Castlevania” Medley** (compositions by Kenichi Matsubara and Akira Sōji) for sextet (2025).
- **“Pokémon” Medley** (compositions by Junichi Masuda, John Siegler and John Loeffler) for sextet (2025).
- **“The Legend of Zelda” Medley** (compositions by Koji Kondo and Manaka Kataoka) for sextet (2025).
- **“Final Fantasy” Medley** (compositions by Nobuo Uematsu) for sextet (2025).
- **“The Good, the Bad and the Ugly” Medley** (compositions by Ennio Morricone) for sextet (2025).
- **“Ano Natsu He” (from “Sen to Chihiro no Kamikakushi”)** (composition by Joe Hisaishi) for sextet (2025).
- **“Super Mario Bros.” Medley** (compositions by Koji Kondo) for sextet (2025).
- **Third movement of “En qué viento”** (composition of mine) for wind sextet (2023).
- **Third movement of “En qué viento”** (composition of mine) for trombone octet (2023).
- **“Morning Sunlight” (from “Fight’N Rage”)** (composition of mine) for symphony orchestra (2023).
- **“Immersion” (from “Fight’N Rage”)** (composition of mine) for symphonic band (2022).

- **“Waterdrop” (from “Fight’N Rage”)** (composition of mine) for symphonic band (2022).
- **“Destiny” (from “Fight’N Rage”)** (composition of mine) for symphonic band (2022).
- **“Destiny” (from “Fight’N Rage”)** (composition of mine) for symphony orchestra (2022).
- **“Babel 97.1 FM”** (composition by Juan Steiner) for Javanese Gamelan samples (2021).
- **“Waterdrop” (from “Fight’N Rage”)** (composition of mine) for symphony orchestra (2020).
- **“Immersion” (from “Fight’N Rage”)** (composition of mine) for string orchestra (2020).
- **“Immersion” (from “Fight’N Rage”)** (composition of mine) for string quartet (2019).
- **“La confusión”** (composition of mine) for string orchestra (2019).
- **“Game of Thrones” Theme** (composition by Ramin Djawadi) for Rock band (2019).
- **“Kuin Henkäys Ikuisuutta”** (composition by Tarja Turunen, Esa Niemien and Sinikka Svärd) for string quartet (2018).
- **First movement of Symphony No. 5** (composition by Ludwig van Beethoven) for Funk Band (2018).
- **“Batman Theme”** (composition by Danny Elfman) for Salsa band (2018).
- **“Prelude” (from “Psycho”)** (composition by Bernard Herrmann) for synthesizers (2018).
- **“Aunque no esté”** (composition by Ignacio Mendiverry) for Rock band with electronic processing (2018).
- **“Con este amor”** (composition by Luciana Possamay —María Claro—, Jorge Lazaroff and Jorge Bonaldi) for mixed choir (2016).
- **“Por detrás de mi voz”** (composition by Luis Trochón —based on a poem by Circe Maia— and Jorge Bonaldi) for mixed choir (2016).
- **“De la ciudad”** (composition by Víctor Cunha and Jorge Bonaldi) for mixed choir (2016).
- **“Los que iban cantando”** (composition by Circe Maia and Jorge Lazaroff) for mixed choir (2015).
- **“Dele su voz”** (composition by Luis Trochón) for mixed choir (2015).
- **“Latido de vereda”** (composition by Jorge Di Pólito) for mixed choir (2015).

9. ATTENDANCE AT SHORT COURSES, WORKSHOPS AND LECTURES

The following is a selection of short courses, workshops and lectures I attended.

- 130) 29 April–3 May 2026: “**Gamescom Latam**”, with the participation of multiple speakers and exhibitors.
- 129) 5–8 November 2025: “**Exposición de Videojuegos Argentina 2025**”, with the participation of multiple speakers and exhibitors.
- 128) 27–28 October 2025: “**GameSoundCon 2025**”, with the participation of multiple speakers and exhibitors.
- 127) 30 April–4 May 2025: “**Gamescom Latam**”, with the participation of multiple speakers and exhibitors.
- 126) 2 February 2025: About **video game music**, by Winifred Phillips.
- 125) 2–6 December 2024: “**Ventana Sur**”, with the participation of multiple speakers and exhibitors.
- 124) 23–26 October 2024: “**Exposición de Videojuegos Argentina 2024**”, with the participation of multiple speakers and exhibitors.
- 123) 12 September 2024: About **tango composition and performance**, by Andrés Martín and Dana Burnett of the Camarada Tango Quartet.
- 122) 3 September 2024: “**II Seminar Experiences of Research in Arts: crossing the disciplines**”, with the participation of multiple speakers and workshop leaders.
- 121) 25 May 2024: About **string quartet performance**, by Amy Schroeder, Domenic Salerni, Nathan Schram and Andrew Yee (of the Attacca Quartet).
- 120) 28 March 2024: About **video game music**, by Steve Schnur, Stephen Barton and Gordon Durity.
- 119) 18–22 March 2024: “**Game Developers Conference 2024**”, with the participation of multiple speakers and exhibitors.
- 118) 13 June 2023: “**Mic it for the mix!**”, by Ian Corbett.
- 117) 21 January 2023: About **folkloric rhythms of Northern Argentina and Bolivia**, by Tantanakuy Ensemble.
- 116) 9 December 2022: “**Art, education and power**”, by Luis Camnitzer.
- 115) 5–7 December 2022: “**Listening awareness – Soundscape – Acoustic ecology**”, by Lukas Kühne.
- 114) 17–18 September 2022: “**Teacher education in Arts. Debates from the University**” sessions, with the participation of multiple speakers.
- 113) 4 December 2021: About **Javanese Gamelan**, by Alex Yoffe from Friends of the Gamelan.
- 112) 5 June 2021: About **music mentorship**, by Carlos Rafael Rivera and Lolita Ritmanis.
- 111) 15 May 2021: About **film, television and video game music**, by Penka Kouneva and Chance Thomas.

- 110)** 26 January 2021: About **film music**, by Paul Broucek (President of Music of Warner Bros. Pictures) and Tom Holkenborg (“Junkie XL”).
- 109)** 26 August 2020–25 November 2020: About **arranging techniques for Big Band**, by Agustín Pardo.
- 108)** 13 August 2020: About **composition for media**, by Alexa Borden, DeAndre James Allen-Toole, Chris Cozzi and Tomas Videla.
- 107)** 8 July–12 August 2020: About **rhythm guitar in popular music**, by Ernesto Díaz.
- 106)** 12 August 2020: About **music supervision**, by Ashley Waldron.
- 105)** 11 August 2020: About **film music**, by Pinar Toprak.
- 104)** 10 August 2020: About **reverb equalization**, by Ronan Chris Murphy.
- 103)** 10 August 2020: About **music publicity**, by Thomas Mikusz (from White Bear PR).
- 102)** 6 August 2020: About **3D music**, by Joel Douek (from ECCO VR).
- 101)** 5 August 2020: About **film music**, by Thomas Newman.
- 100)** 4 August 2020: About **remote recording**, by Jesi Nelson and Jason Deran.
- 99)** 3 August 2020: About **music editing**, by Shie Rozow.
- 98)** 31 July 2020: About **entertainment law**, by David S. Blau and Ryan Baker.
- 97)** 30 July 2020: About **sound design**, by John Wong, Paxson Helgesen and BriElle Achterhof.
- 96)** 30 July 2020: About **performance rights organizations**, by Michael Todd (from ASCAP).
- 95)** 29 July 2020: About **film, television and video game music**, by Anne-Kathrin Dern.
- 94)** 28 July 2020: About **film and television music**, by Blake Neely.
- 93)** 27 July 2020: About **the work of a professional musician**, by Tina Guo.
- 92)** 24 July 2020: About **film, television and video game music**, by Harry Gregson-Williams.
- 91)** 23 July 2020: About **video game and film music**, by Austin Wintory.
- 90)** 22 July 2020: About **composers’ agents**, by Isabel Pappani (from Soundtrack Music Associates).
- 89)** 21 July 2020: About **video game music**, by Mason Lieberman.
- 88)** 11 May 2020: About **music composition**, by Kathryn Bostic.
- 87)** 4 May 2020: About **ASCAP** (the American Society of Composers, Authors and Publishers), by Shawn LeMone, Michael Todd, Jennifer Harmon, Alex Vilkas, Amanda Shoffner and Cia Toscanini (from ASCAP).
- 86)** 28 April 2020: About **video game design**, by William Chyr.
- 85)** 27 April 2020: About **composers’ agents**, by Alexander Vangelos (from First Artists Management).

- 84) 13 April 2020: About **film music**, by Paul Broucek (President of Music of Warner Bros. Pictures).
- 83) 23 March 2020: About **film, television and video game music**, by Trevor Morris.
- 82) 20 March 2020: About **music for film, television and other media**, by Michael McCuiston, Lolita Ritmanis and Kristopher Carter (Dynamic Music Partners).
- 81) 22–23 February 2020: **20th Annual “Self Employment in the Arts” conference**, with the participation multiple speakers.
- 80) 12 December 2019: About **Spitfire virtual instruments**, by Sandy Dobson.
- 79) 12 December 2019: About **film music**, by Sofia Hultquist and Ian Hultquist.
- 78) 28 October 2019: About **orchestration**, by Norman Ludwin.
- 77) 14 October 2019: About **audio branding**, by Laurence Minsky and Colleen Fahey.
- 76) 23 September 2019: About **film music**, by Michael Abels.
- 75) 19 September 2019: About **film music**, by Alex Wurman.
- 74) 6 May 2019: About **video game production**, by Jonathan Andersen.
- 73) 26 April 2019: About **video game music**, by Wilbert Roget, II, Rich Carle and Jeff Spoonhower.
- 72) 25 April 2019: About **video game music**, by Wilbert Roget, II and Jeff Spoonhower.
- 71) 15 April 2019: About **film directing and film music**, by Ashley York and John Fee.
- 70) 14 April 2019: About **Theremin**, by Carolina Eyck.
- 69) 18–22 March 2019: **“Game Developers Conference 2019”**, with the participation of multiple speakers and exhibitors.
- 68) 4 March 2019: About **directors of photography**, by Mike Kwieford.
- 67) 25 February 2019: About **film music**, by Kazimir (Kaz) Boyle.
- 66) 21–24 February 2019: **“Nashville, the Rise of the Southern Music Capital” Fulbright Enrichment Seminar**, with the participation of Matt Combs, Jen Gunderman, Craig Havighurst, Mitchell Korn and Pat McMakin.
- 65) 11 February 2019: About **film editing**, by Dean Gonzalez.
- 64) 28 January 2019: About **film music** and the Society of Composers & Lyricists, by Mark Smythe.
- 63) 13 December 2018: About **film music**, by Brandon Campbell.
- 62) 10 December 2018: About **demo reels**, by Sam Hulick.
- 61) 4–5 December 2018: About **film music**, by Nathan Wang.
- 60) 13 November 2018: About **Javanese Gamelan**, by Alex Yoffe from Friends of the Gamelan.
- 59) 9 November 2018: About **percussion**, by Evelyn Glennie.
- 58) 29 October 2018: About **film editing**, by Bonita (Bonnie) Winer.

- 57) 26 October 2018: About **the music industry**, by Jesse Kinch and Jeff Morrow.
- 56) 25 October 2018: About **film music**, by Peter Golub.
- 55) 8 October 2018: About **film production**, by Mary Kay Cook.
- 54) 24 April 2018: "**The image, metaphor of sonic configuration: timbre – time – space**", by María Eugenia Luc.
- 53) 30 November–2 December 2017: "**Music education under discussion**" III colloquium, with the participation of Violeta Hemsy de Gainza and Isabel Montandon.
- 52) 17 October 2017: About **guitar**, by Tosin Abasi.
- 51) 11 October 2017: About **drums**, by Eloy Casagrande.
- 50) 26–28 September 2017: About **musical programming**, by Joachim Heintz.
- 49) 2 August 2017: About **Murga**, by Edú "Pitufó" Lombardo.
- 48) 27 July 2017: About **Murga drums and percussion**, by Pablo "Lolito" Iribarne.
- 47) 25 May 2017: About **domestic electronic music**, by Nicolas Collins.
- 46) 24 May 2017: About **guitar**, by Julio Cobelli.
- 45) 8 December 2016: About **Flamenco guitar**, by Alberto López.
- 44) 6 December 2016: About **Flamenco guitar**, by Alberto López.
- 43) 1–3 December 2016: "**Music education under discussion**" colloquium, with the participation of Violeta Hemsy de Gainza.
- 42) 17 November 2016: About **polymetre, polyrhythm and applications in modern jazz drums**, by Ettore Fioravanti.
- 41) 16 November 2016: About **guitar, keyboards, bass and drums**, by Residents of the Future (Yuval Ron, Falk Bonitz, Roberto Badoglio and Yatziv Caspi).
- 40) 15 November 2016: About **bass**, by Francisco Fattoruso.
- 39) 15 November 2016: About **bandoneon**, by Leonel Gasso.
- 38) 1 October 2016: About **Flamenco bass**, by Mariano Martos.
- 37) 14–15 September 2016: "**The sound in Rulfo**" and "**Name the listening**", by Julio Estrada.
- 36) 16–23 June 2016: About **Miles Davis**, by Andrés Bedó.
- 35) 1 June 2016: About **electric bass**, by Apolo "Popo" Romano and Francisco Fattoruso.
- 34) 5–6 May 2016: About **Iannis Xenakis**, by James Harley.
- 33) 19–20 December 2015: About **Flamenco cajón and palmas**, by Jordan Miguez.
- 32) 13 December 2015: About **Flamenco cajón**, by Sergio Fernández.
- 31) 18 November 2015: About **Uruguayan popular music**, by Emiliano, el Zurdo and el Alemán.

- 30) 3–4 October 2015: About **Flamenco cajón and palmas**, by Jordan Miguez.
- 29) 25–28 September 2015: “**The music and the indigenous populations of America**” **international colloquium**, coordinated by Coriún Aharonián and with the participation as lecturers of Jean Michel Beaudet, Hans van den Berg, Bernd Brabec de Mori, Miguel Ángel García, Jonathan D. Hill, Mesías Maiguashca, Rosalía Martínez, Rafael José de Menezes Bastos, Deise Lucy Montardo, Fernando Nava, Cergio Prudencio, Henry Stobart and Daniel Vidart, and a round table of the Ensemble de Cámara de la Orquesta Experimental de Instrumentos Nativos de Bolivia (Chamber Ensemble of the Experimental Orchestra of Native Instruments of Bolivia).
- 28) 13 September 2015: About **Flamenco singing**, by Rocío Bazán.
- 27) 22 August–5 September 2015: About **Flamenco ensemble**, by Gonzalo Franco and Cecilia Sarasola.
- 26) 17–21 August 2015: About **feedback and recursiveness in experimental music**, by Iván Naranjo.
- 25) 8–15 August 2015: About **Flamenco singing**, by Gonzalo Franco.
- 24) 25 July 2015: About **the history of tango**, by Boris Puga.
- 23) 2 July 2015: About **film music**, by John Powell.
- 22) 4 May 2015–1 June 2015: About **North Indian classical music**, by Ariel Ameijenda.
- 21) 24 March 2015: About **drums and rhythm section**, by Ali Jackson.
- 20) 24 March 2015: About **saxophone**, by Walter Blanding.
- 19) 24 March 2015: About **brass instruments**, by Greg Gisbert.
- 18) 12 November 2014–18 March 2015: About **accompanying and improvisational practices in popular music languages for instrumentalists**, by Esteban Klisich.
- 17) 28 February 2015: About **choral development**, by Marcelo Valva and Bernardo Latini.
- 16) 20–24 October 2014: About **tango music composition**, by Raúl Jaurena.
- 15) 12 September 2014: About **aesthetic and technical processes in the work “Transducciones”**, by Alejandro Albornoz.
- 14) 11 September 2014: About “**Acoustbl**”, by the KLEM (Laboratory of Electroacoustic Music).
- 13) 11 September 2014: About **mixed-media art**, by Gabriel Gendin.
- 12) 10 September 2014: About **non-traditional sound-sources**, by Leonello Zambón.
- 11) 1–5 September 2014: About **Brazilian music**, by Pablo Trindade.
- 10) 1–5 September 2014: About **German Romanticism**, by Johan Duijck.
- 9) 22–24 August 2013: About **sound design and music in audiovisual media**, by Gustavo Constantini.
- 8) 10 June 2013: About **guitar**, by Conrado Paulino.

- 7) 21 September 2012: About **singing**, by Sara Sabah.
- 6) 4 November 2011: About **piano**, by Albert Bover.
- 5) 2 November 2011: About **improvisation**, by Alfredo Monetti and Gustavo Villalba.
- 4) 26–27 August 2011: About **contemporary chamber music repertoire**, by the Ensemble Aventure.
- 3) 6 December 2010: About **improvisation**, by Alfredo Monetti and Gustavo Villalba.
- 2) 16–19 August 2010: “**III Montevideo course in music conducting**”, by Ignacio García Vidal.
- 1) 20 May 2010: About **jazz guitar**, by Kurt Rosenwinkel.

10. PRESENCE IN MEDIA

My compositions, musical performances, and interviews have been featured in media outlets in **Australia, Colombia, Spain, the United Kingdom, the United States, and Uruguay.**

Since 2021, the radio station “Babel” (Montevideo, Uruguay) has broadcast an arrangement I made of its main theme and, since 2022 and 2023 respectively, recordings by me on Javanese gamelan and video game audio.

11. PARTICIPATION IN PROFESSIONAL ASSOCIATIONS

- 7) **Cámara Uruguaya de Desarrolladores de Videojuegos** (Uruguayan Game Developers' Association) (CAVI) (Uruguay): Adherent Member (March 2025–Present).
- 6) **Cooperativa de las Artes del Uruguay** (Uruguayan Arts Cooperative) (COOPARTE) (Uruguay): Member (April 2020–Present).
- 5) **International Exchange Alumni community** of the United States Department of State's Bureau of Educational and Cultural Affairs (United States): Member (June 2019–Present).
- 4) **Sociedad Uruguaya de Artistas Intérpretes** (Uruguayan Society of Performing Artists) (SUDEI) (Uruguay): Member (February 2015–Present).
- 3) **Núcleo Música Nueva de Montevideo** (New Music Nucleus of Montevideo) (NMN) (Uruguay): Active member and composer (December 2014–Present) and treasurer (December 2015–August 2018 and January 2021–Present).
- 2) **Asociación General de Autores del Uruguay** (General Association of Authors of Uruguay) (AGADU) (Uruguay): Administered member (October 2014–Present).
- 1) **Asociación Uruguaya de Músicos** (Uruguayan Association of Musicians) (AUDEM) (Uruguay): Active member (February 2014–Present).